

# Just Do It: Prototyping Toward Progressive Renovation of Learning Spaces



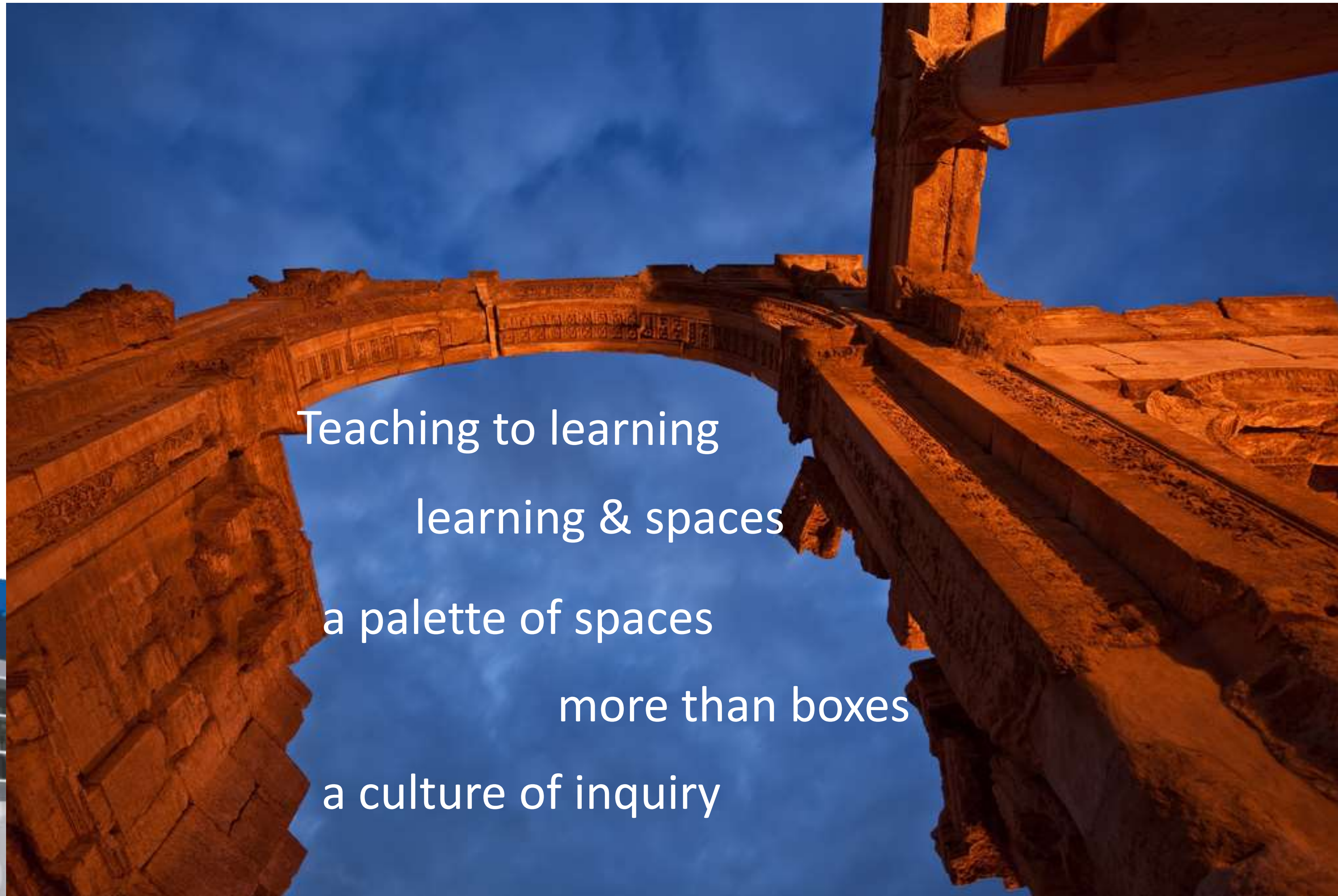
CENTRE FOR EDUCATIONAL INNOVATION & TECHNOLOGY

Prof. Phillip D. Long  
Director





# Where I hope we'll go today...





# The Shift from teaching to learning (Barr & Tagg, 1995)

<http://critical.tamucc.edu/~blalock/readings/tch2learn.htm>

Instructional paradigm to the learning paradigm.

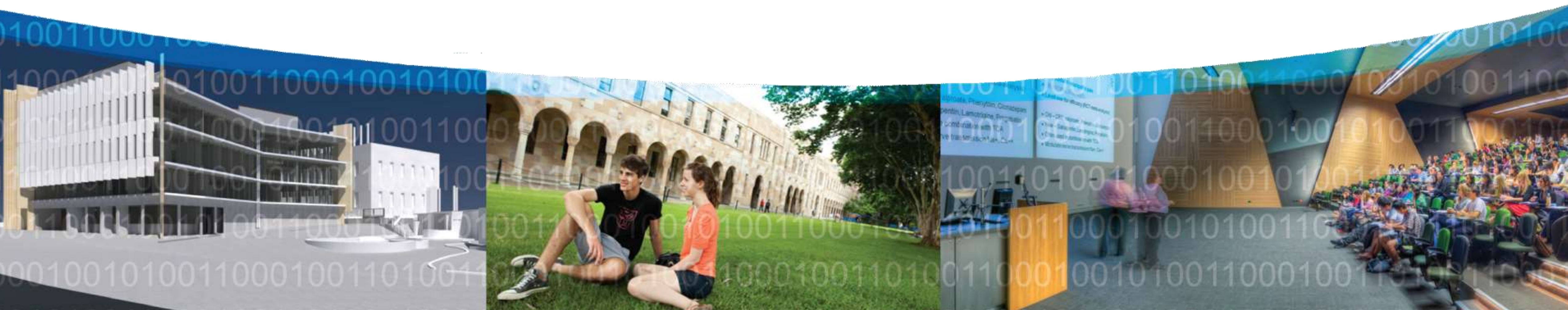
Begin with what we want students to be  
able to do at the end





# The Problem of Learning

How do we make formal learning environments more like practice-based learning environments?





# Is Learning really influenced by the environment?

Detailed lists

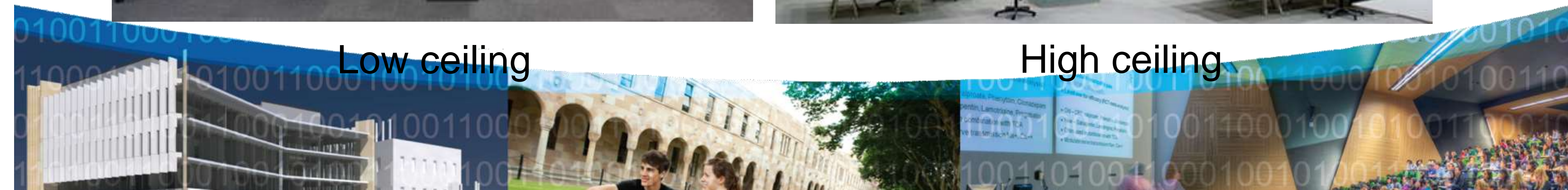


Abstract ideas



Low ceiling

High ceiling



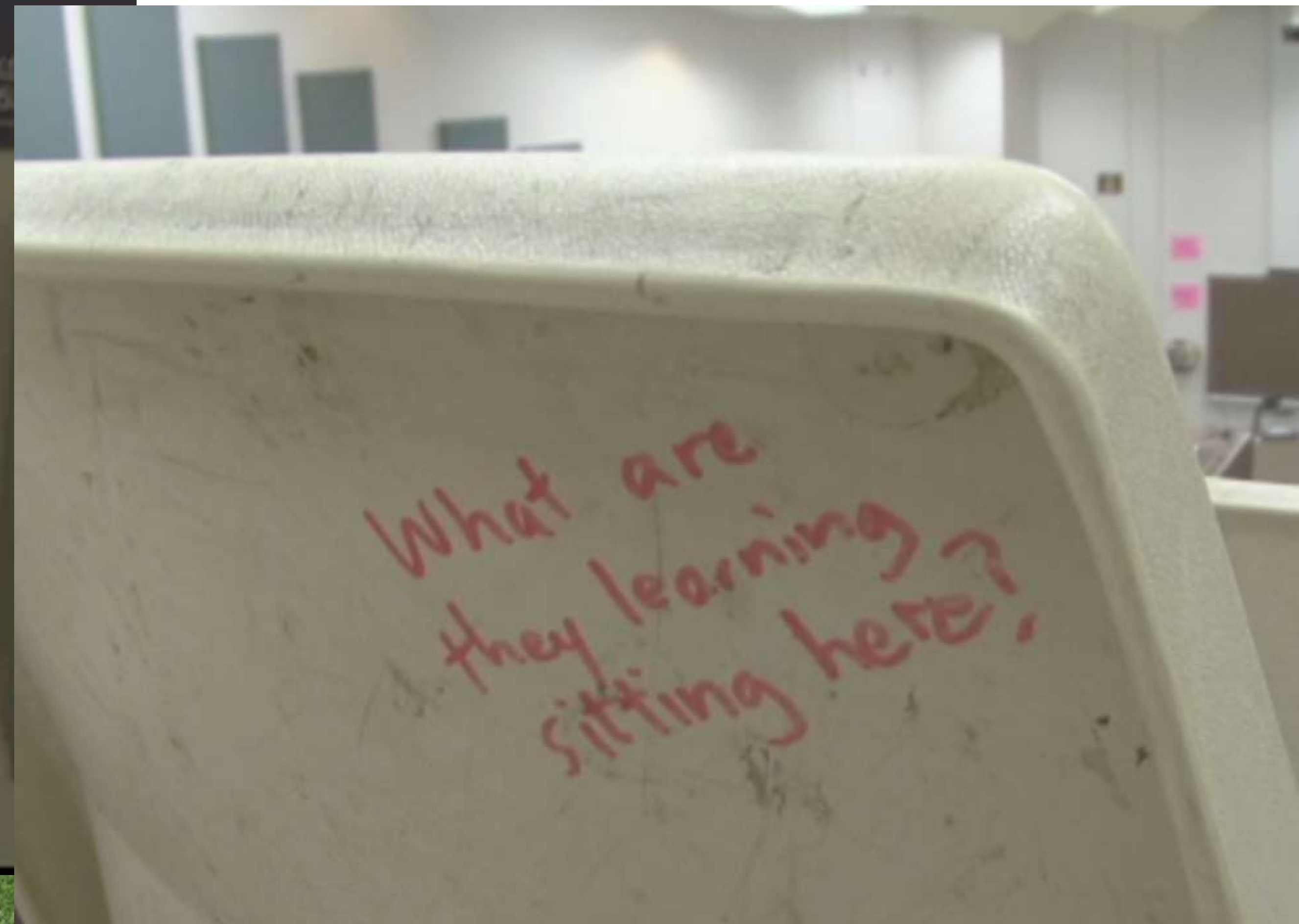


# What do the spaces use for teaching say about learning?

If these walls could talk...

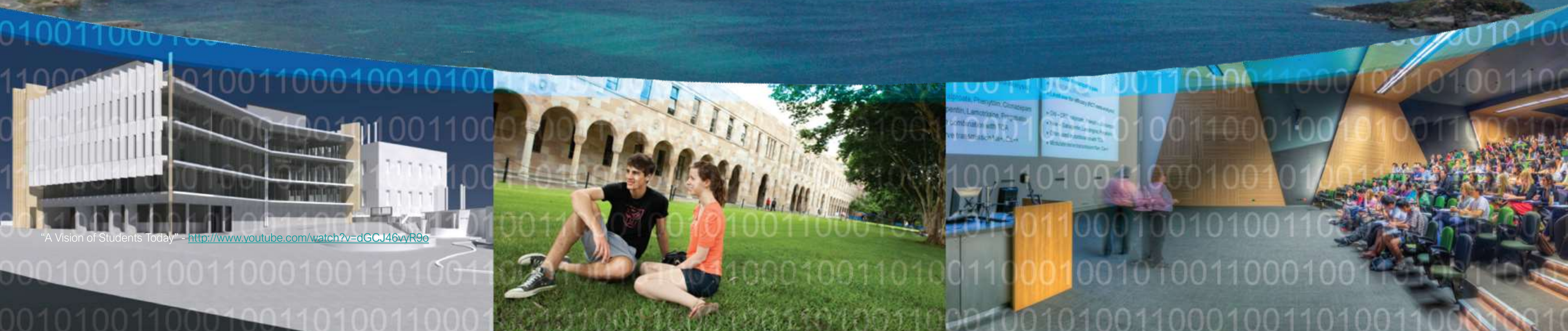
Prof. Michael Wesch  
&  
the students of  
Cultural  
Anthropology 101  
Kansas State Univ.

"A Vision of Students Today" - <http://www.youtube.com/watch?v=dGCJ46vyR9o>





# Pause



"A Vision of Students Today" - <http://www.youtube.com/watch?v=dGCJ46vyR9o>



# Learning environments



Lecture



Active Learning



Computer Lab



Informal Study



Prototyping Space



Engineering Lab



Performance Space



Group Study  
Critique Space

## A palette of spaces

- the Personal Lab
- Minimalist
- Active Learning
- Specialised Spaces
- Virtual SpacesLab Spaces
- PerformanceNon-formal



- sanctuaryLab spaces
- Group Study
- prototyping





# Personal Lab

a laptop  
tool kit (multimeter, dial  
calliper  
wire strippers, etc.)  
software - Mathcad,  
Solidworks,  
MS Office

Robot kit - (Boe-bot)

<http://www.parallax.com/tabid/411/Default.aspx>

Louisiana Technical University



# Minimalist Spaces



© InQbate: The CETL in Creativity

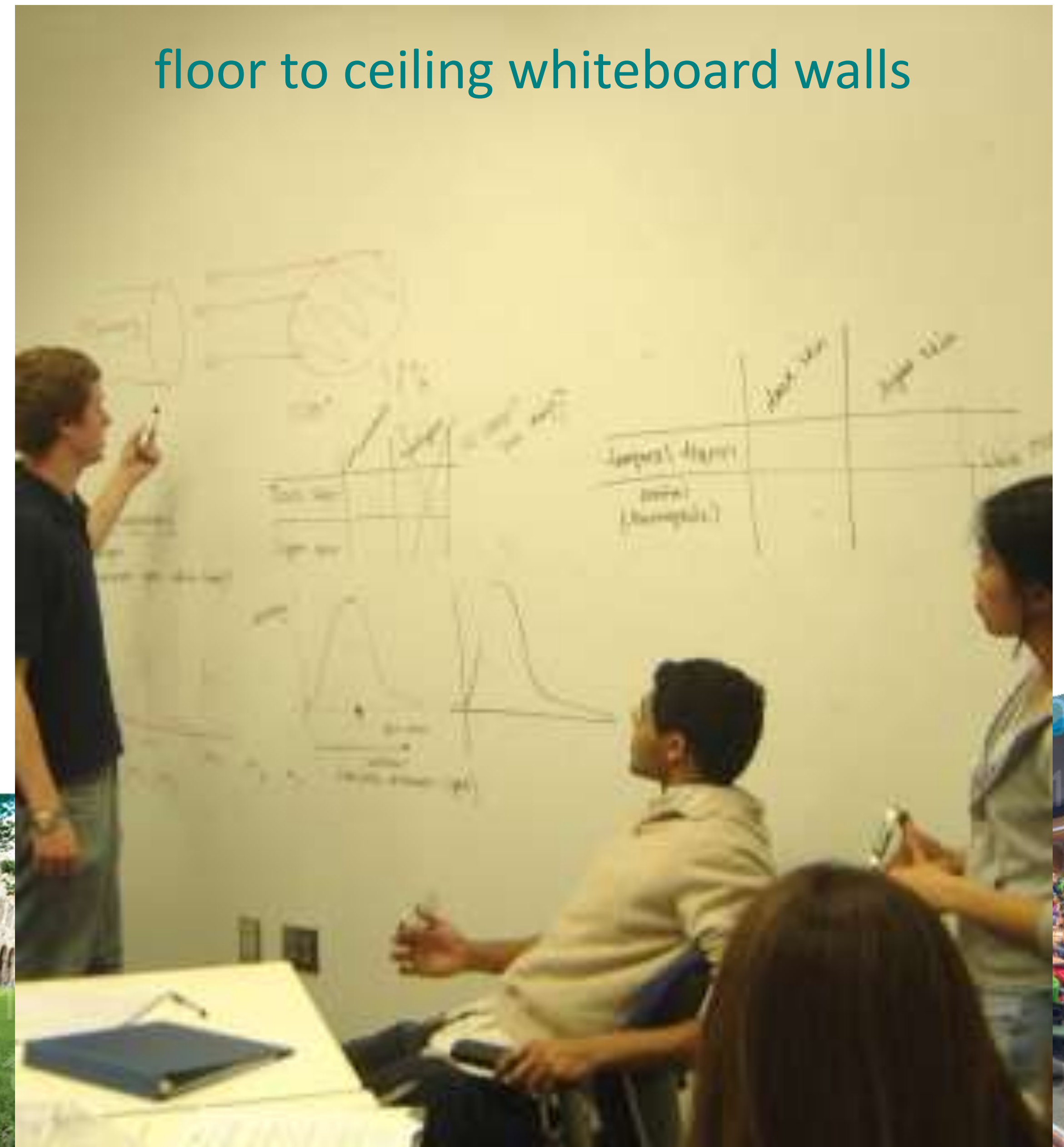


# Minimalist Spaces



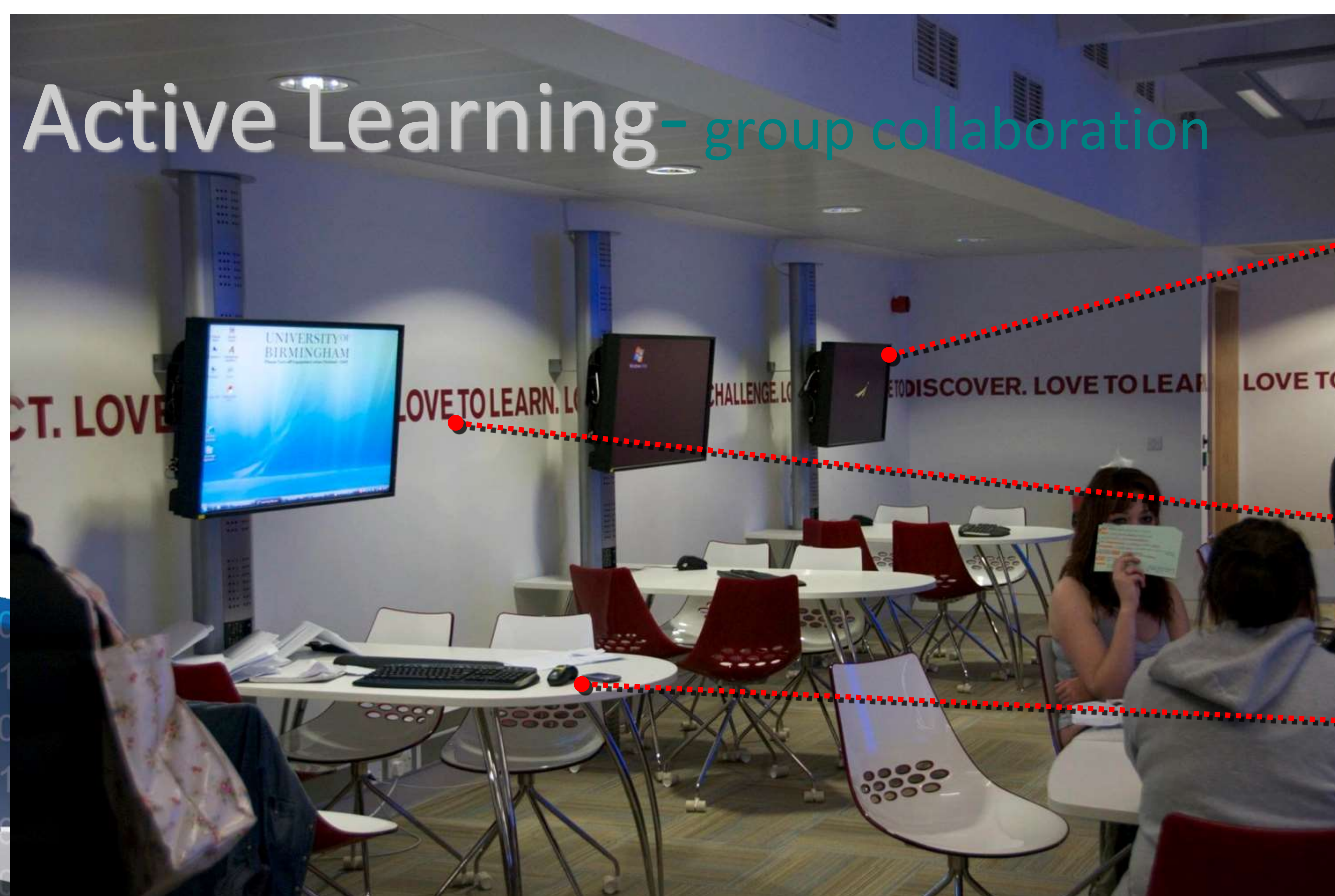
Georgia Tech University

floor to ceiling whiteboard walls





# Active Learning - group collaboration



Team screens

Messaging  
intent

PC per table



# Active Learning – Engineering Scale-up/TEAL

Task lighting

Screen per team

Whiteboard ribbon

3 PCs per table

Tables of 9  
Teams of 3



# Specialised Group Spaces

Terraces

Teams

Orientation



University of Birmingham, UK



# Specialised Group Spaces

Observation cameras

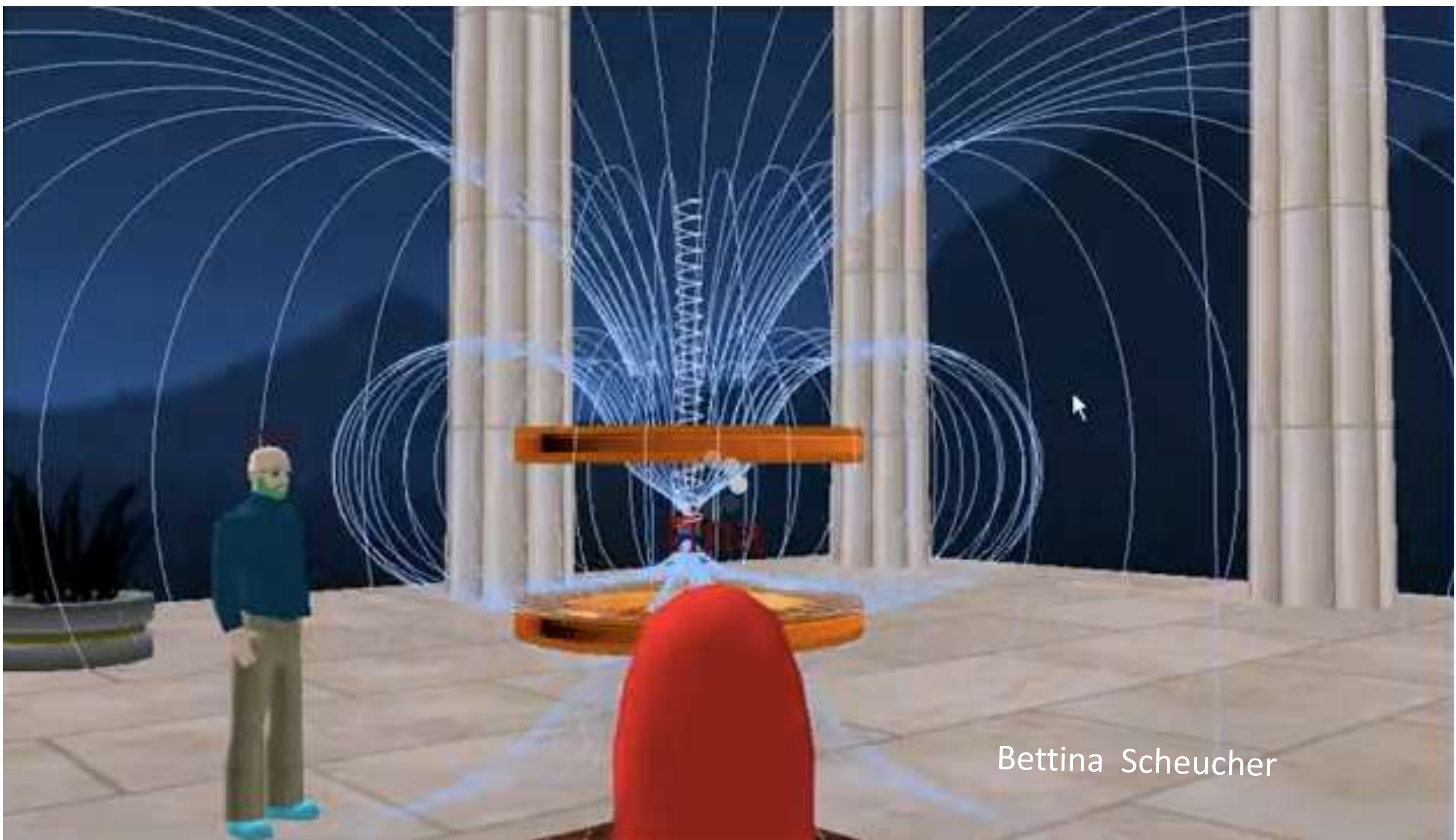
Whiteboard per team

Screen per group

Flexible Fume hood

“Pac Man” orienting tables







# Virtual spaces





# Sanctuary Outdoor Spaces







# Sanctuary Spaces



High Line Park, NYC



# Laboratory Spaces



Biosciences Lab

(wet lab)



Royal Melbourne Institute of Technology



# Laboratory Spaces

Engineering Lab

“Integrated Learning  
Lab”



University of Colorado Boulder



# Performance Spaces



Kresge Auditorium, MIT



# Performance Spaces



Federation Square, Melbourne



# Non-Formal Learning Spaces

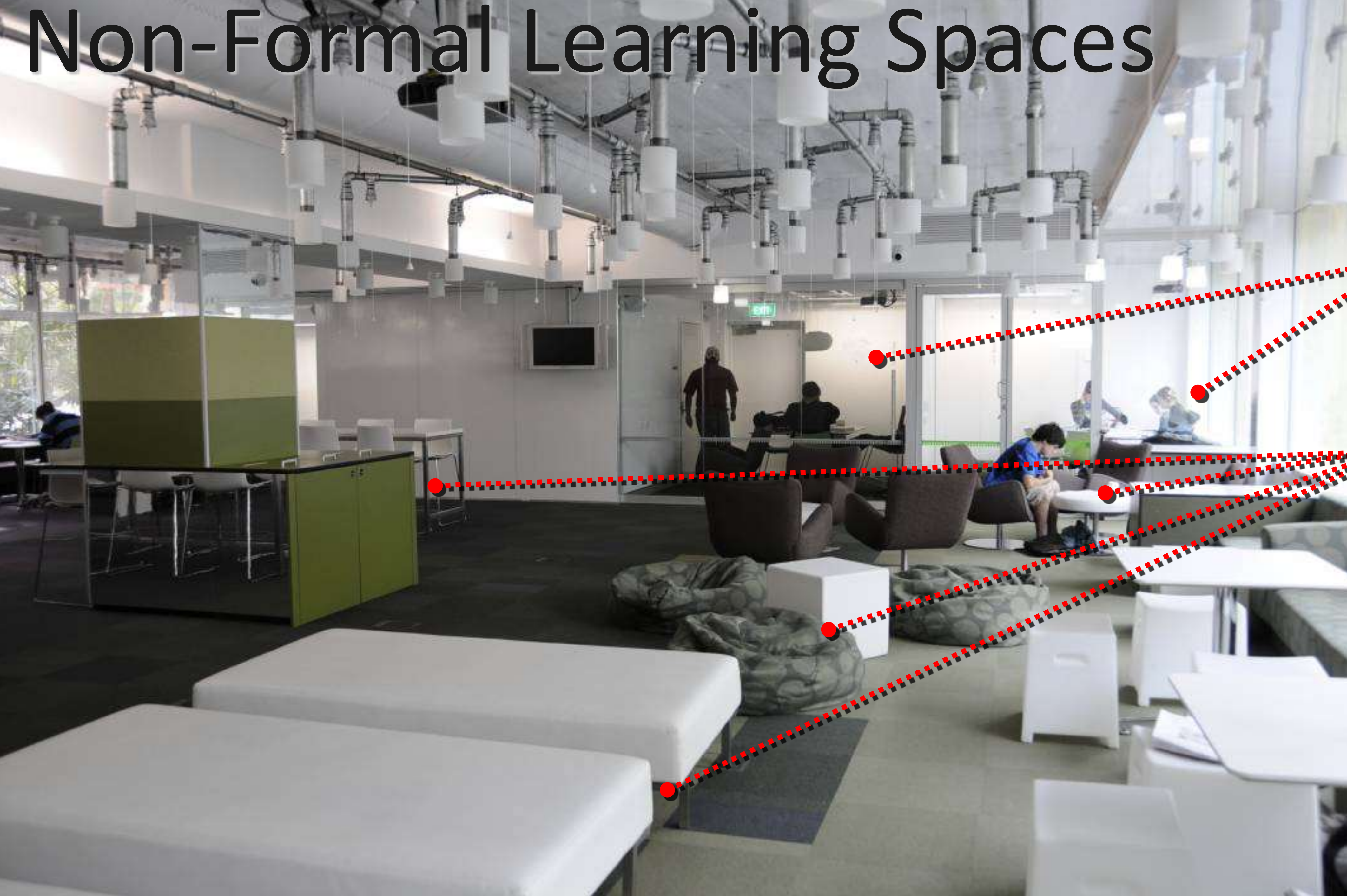
Shared  
Screen

Movable  
Chairs





# Non-Formal Learning Spaces



Ad hoc  
study rms

“Club style”  
study spaces



USC



# Group study spaces



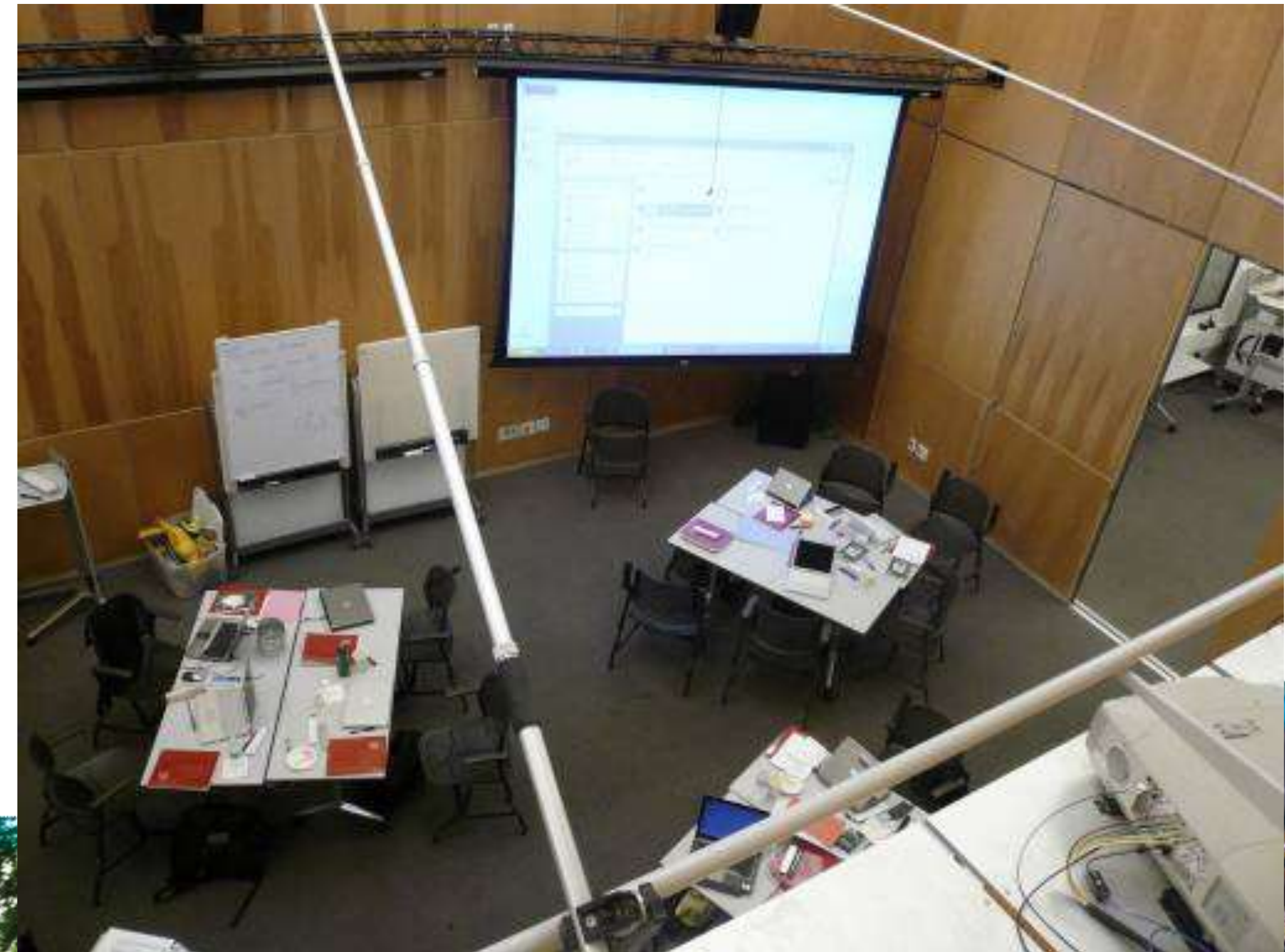


# Group study spaces





# Prototyping Spaces





Pause







©KRYSTN PALMER  
*Photography*

Learning  
spaces also  
have  
a temporal  
dimension





# Learning spaces, when well designed, serve the academic enterprise



Stanford Wallenberg Hall - during the day



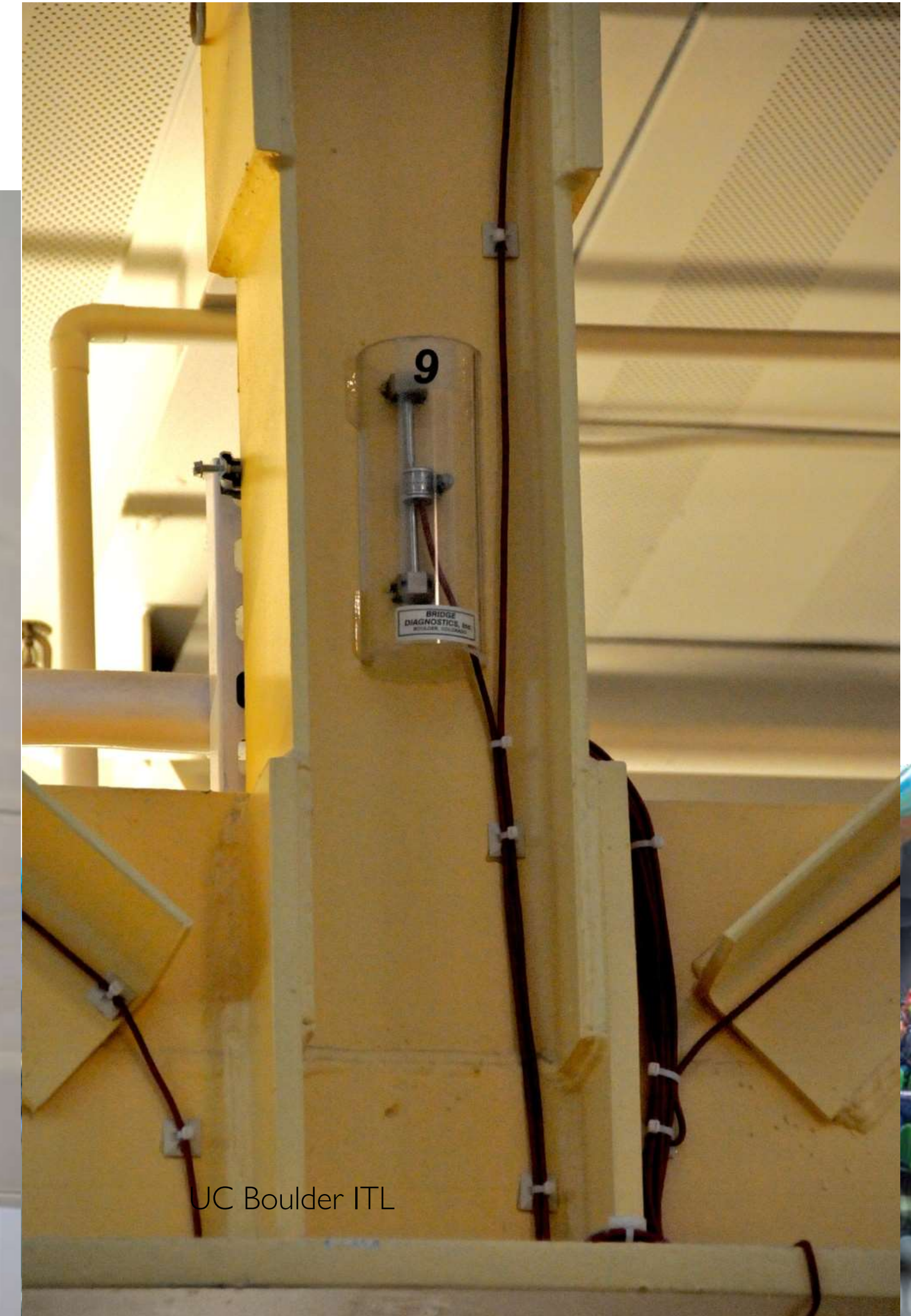


But learning Spaces need to be re-thought in terms of their use across a 24 hour day





# Built environments as a learning back channel





# Live Environments 1.0

[Access the data](#)  
[Contact, About](#)

GREEN TIPS

Wrap your electric water heater with an insulating blanket. A water heater blanket will add to the existing insulation and reduce heat loss. Be sure it's CSA certified for use on all CSA approved electric water heaters set between 49-60°C (140°F).  
n/a

Interpolated data. Advanced statistical analysis is also available. There are 6000 data points in total, so not all of them are available here; if you would like something included that isn't listed, please contact us. Alternately, you can download a more advanced graphing and analysis tool from the sidebar (within Queen's Campus only).

CHOOSE DATA POINT AND RANGE

Select an item

START DATE

10-Nov-10  
dd-Mon-YY (08-Aug-06)

END DATE

10-Nov-10  
dd-Mon-YY (09-Aug-06)

START TIME

5:51  
24h format (19:00)

END TIME

7:51  
24h format (23:00)

TIMING & STATISTICAL ANALYSIS

☐ Original Values

☒ Interpolated Values

☐ Average

☐ Std Dev

☐ Minimum

☐ Maximum

☐ Mean (event-weighted)

Period:

5 min

RESULTS

Get Values

Values will need to be saved in a text file with the extension .CSV. Then they can be opened in any program. If a timeout occurs, try reducing the date range or increasing the interval.

RESULTS

Table: Interpolated  
Step interval: 5m  
From: 10-Nov-10 5:51  
To: 10-Nov-10 7:51  
  
ILC.Power.Watts (Watts)  

2010-11-10	05:51:00,	94718.000
2010-11-10	05:56:00,	95381.000
2010-11-10	06:01:00,	96140.000
2010-11-10	06:06:00,	96978.000
2010-11-10	06:11:00,	97414.000
2010-11-10	06:16:00,	100814.000
2010-11-10	06:21:00,	106533.500
2010-11-10	06:26:00,	114252.000
2010-11-10	06:31:00,	116638.750
2010-11-10	06:36:00,	118320.000
2010-11-10	06:41:00,	122708.000
2010-11-10	06:46:00,	125896.000
2010-11-10	06:51:00,	129420.125
2010-11-10	06:56:00,	129227.000
2010-11-10	07:01:00,	131214.000
2010-11-10	07:06:00,	142320.000
2010-11-10	07:11:00,	144009.750
2010-11-10	07:16:00,	142706.000
2010-11-10	07:21:00,	146834.000
2010-11-10	07:26:00,	151357.328
2010-11-10	07:31:00,	158059.000
2010-11-10	07:36:00,	156808.000
2010-11-10	07:41:00,	149264.000
2010-11-10	07:46:00,	146764.000
2010-11-10	07:51:00,	150724.000

Copy values to clipboard

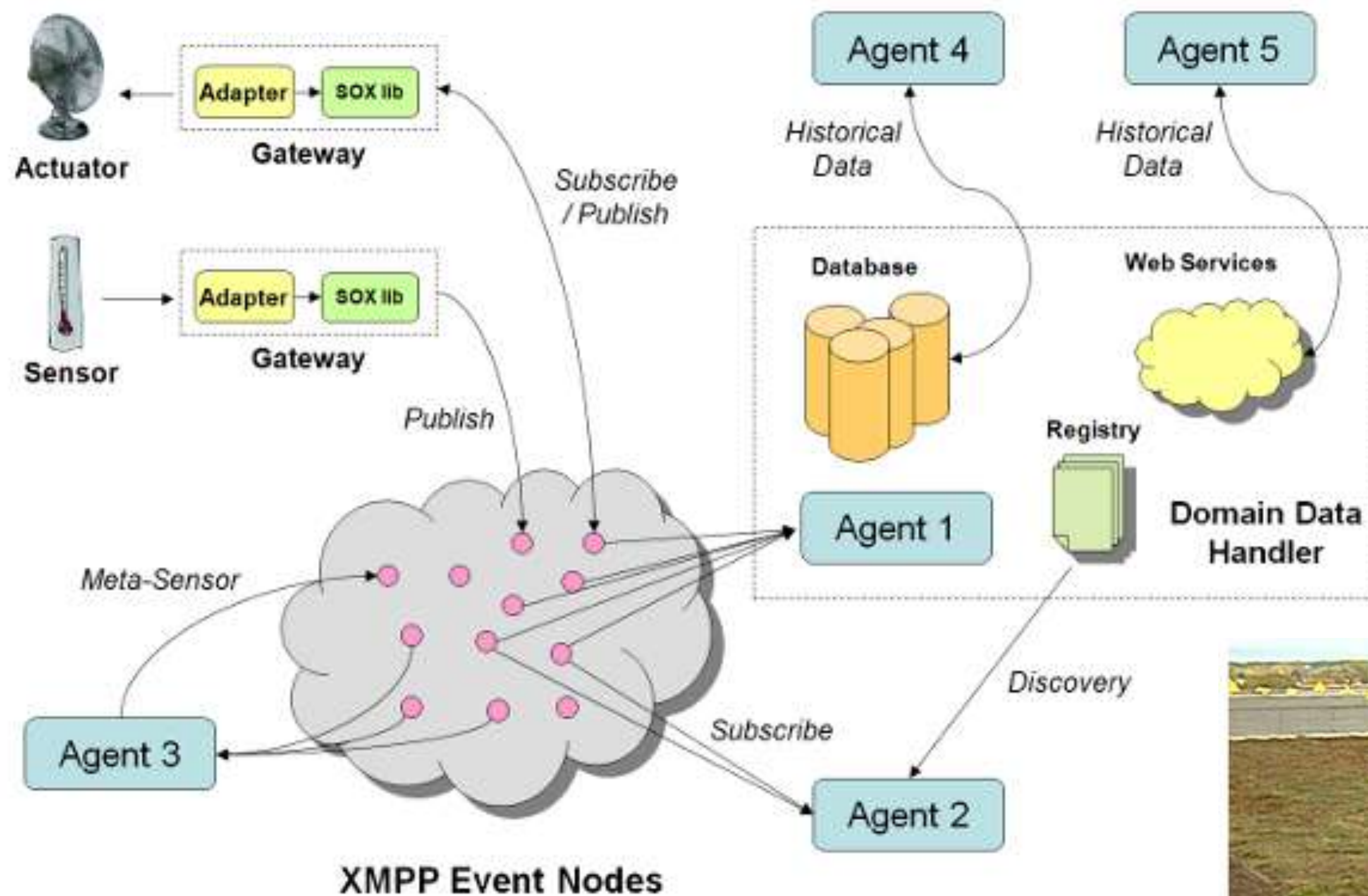
## Queen's University Live Building

from “push”...

Getting  
data

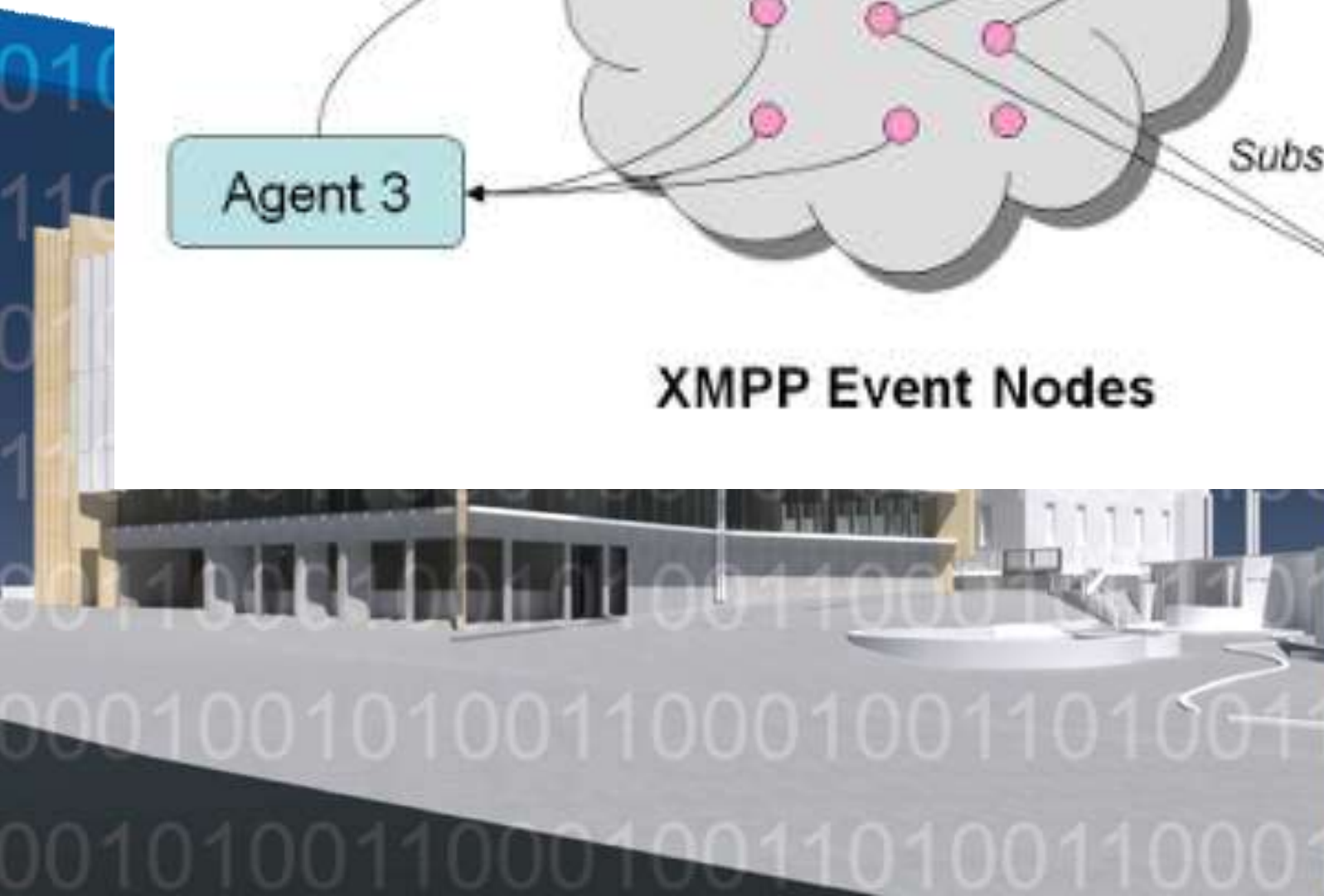


# Live Environments 2.0



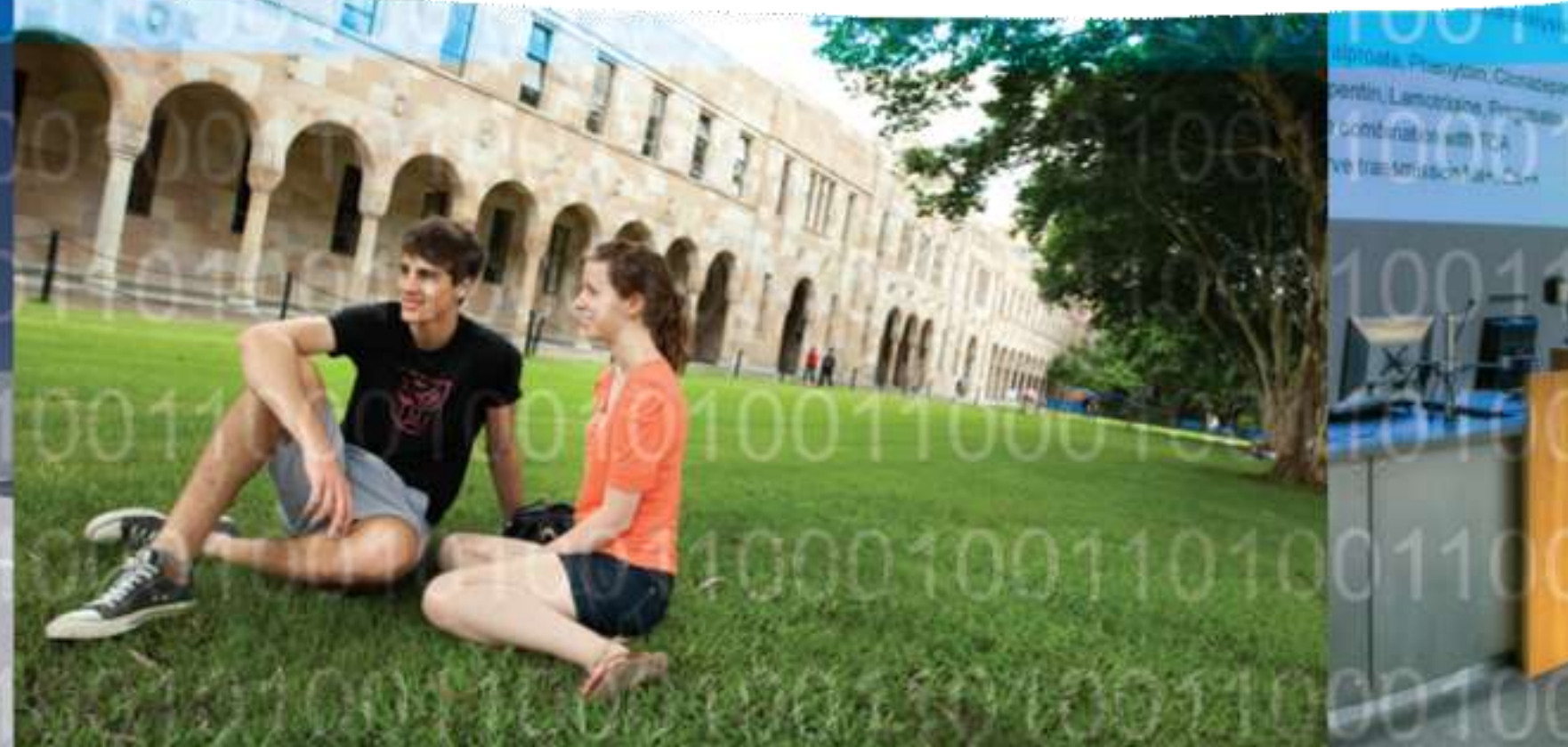
To “Pull”

- subscribing to data for personal devices





# The Transition to Software Infrastructure





# The Transition to Software Infrastructure

## GPS NAVIGATION





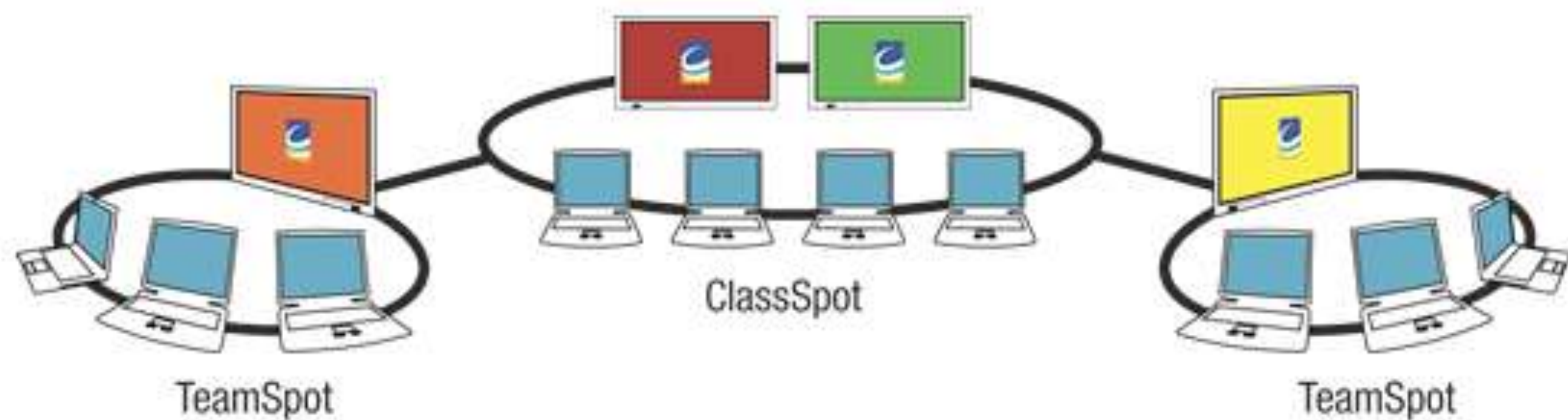
# The Transition to Software Infrastructure



Routing presentation video by hardware switches vs. software

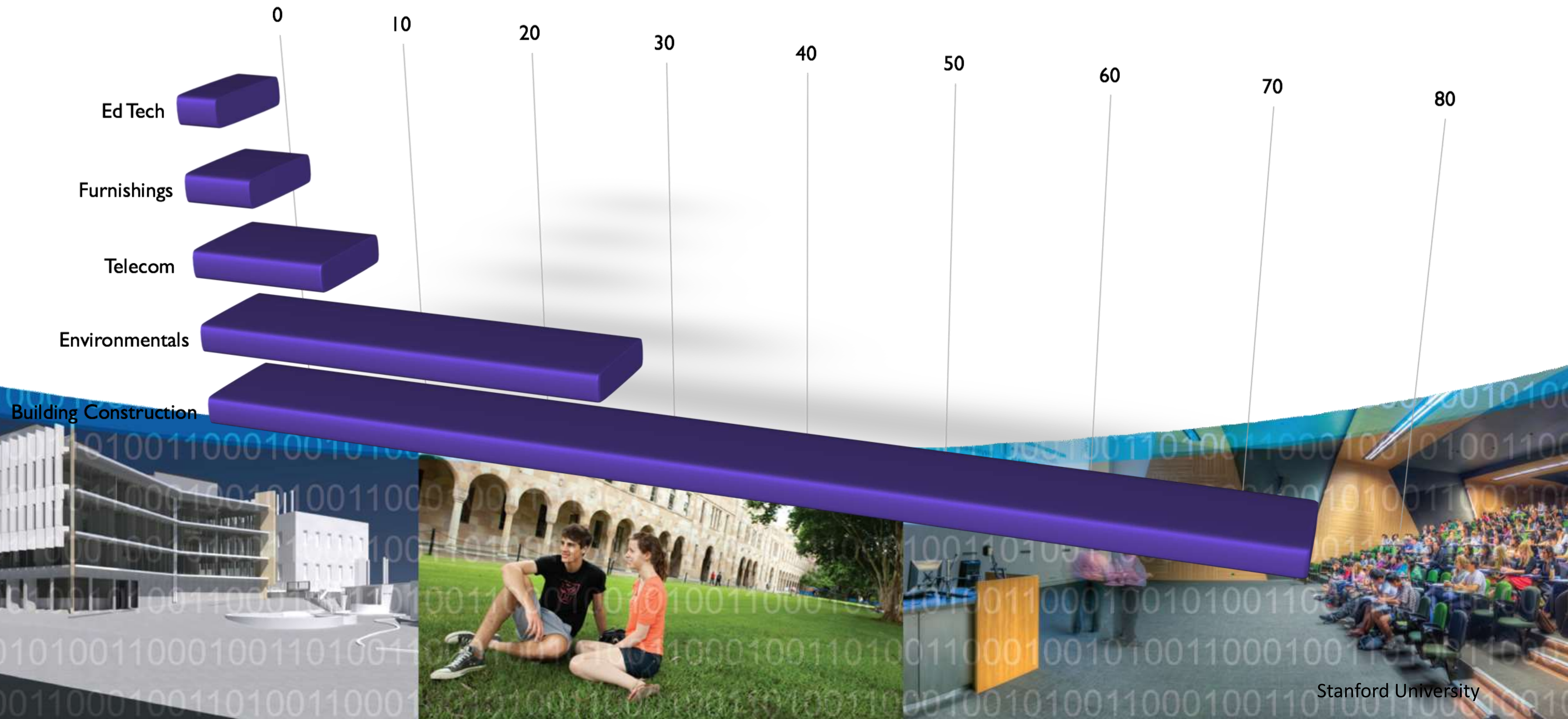


Project-Based Learning Studios





# Relative rates of obsolescence





# Finding a Common Language

Relative focus on the issues of technology and AV in learning spaces





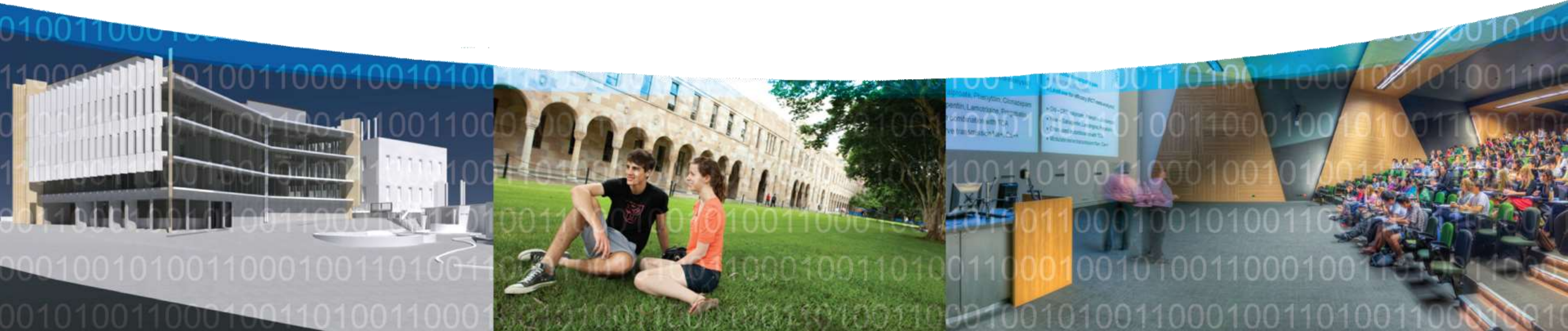
Pause





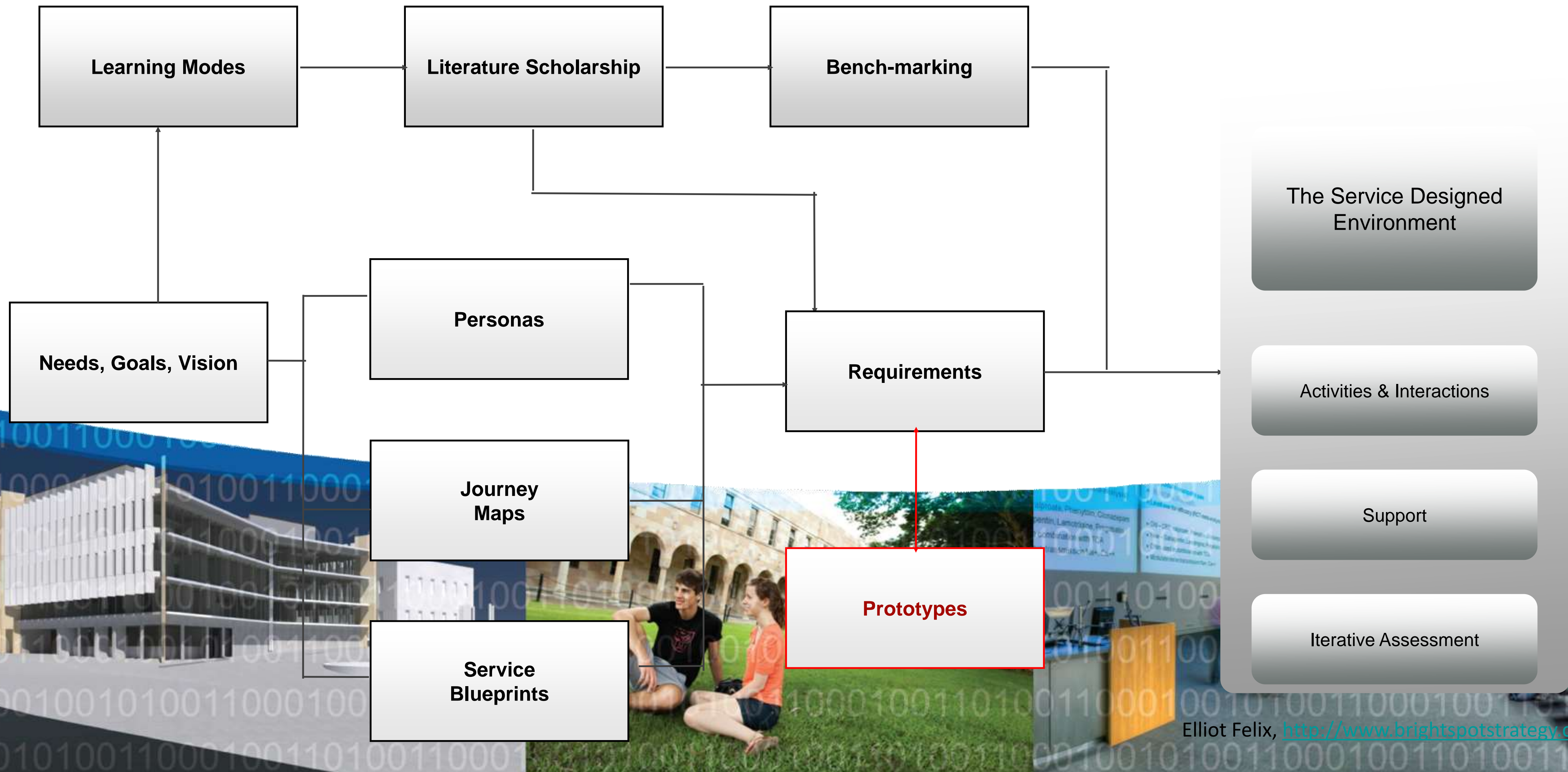
# Building a Culture of Active Inquiry

Built on passion in spaces that inspire it Where recreation becomes an act of re-creation & remix through engaged learning (JSB)





# Re-Thinking Process





# Learning Activities

## Class Lab Mode

- Occasional use
- Week duration
- Storable

## Large Class Project Mode

- Year scale
- Design intensive
- Dedicated space
- Product thrust
- Close connectivity to outside

## Design Project Mode

- Large scale project
- Term length
- Virtual design
- Dedicated space
- Breakout / report-back space

## Tinkering Mode

- Occasional
- Temporary work space

## Independent Study

- Desktop project
- 1 to 2 terms
- Student developed

## Research Design Support Mode

- In and out capability
- Temporary design space use by team
- Weeks to months

## Thesis Mode

- 1+ years
- Equipment needs
- Dedicated space
- In and out capability

## Outreach Mode

- Weekly
- Accommodate visits, lectures, presentations

## Teaching in Labs

- Occasional
- Presentation area
- Demonstrations

## Large Student Project Mode

- Large scale project
- Dedicated space
- Large components
- After hours

## Linked Projects Mode

- Connectivity (multidisciplinary)
- Term or less
- Multi use / lab experiments
- Joint labs/designs

## External Partnership Mode

- Ongoing
- In and out testing
- Days/weeks
- Dedicated space

12 of 21 Modes



# Learning Activities

## ACTUAL MODAL SCORING

<b>Class Lab Mode</b> -Occasional use -Week duration -Storable	<b>Large Systems Mode (MEng, SDM)</b> -Year scale -Design intensive -Dedicated space -Product thrust -Close connectivity to outside	<b>Design Project Mode (16.82,83,89)</b> -Large scale project -Term length -Virtual design -Dedicated space -Breakout / report-back space	<b>Tinkering Mode</b> -Occasional -Temporary
<b>62X/UROP Mode</b> -Desktop project -1 to 2 terms -Student developed	<b>Research Design Support Mode</b> -In and out capability -Temporary design space use by team -Weeks to months	<b>Grad Thesis Mode</b> -1+ years -Equipment needs -Dedicated space -In and out capability	<b>Outreach Mode</b> -Weekly -Accommodate lectures, presentations
<b>Large Student Project Mode</b> -Large scale project -Dedicated space -Large components -After hours			<b>Teaching in Labs Mode</b> -Occasional -Presentation -Demonstration

Report Number	Operational Mode	Revised Mission Relevance Score	Revised Mission Relevance Ranking	Mission Relevance Score	Mission Relevance Ranking
01	Large Systems Mode (MEng, LFM, SDM)	9	4	10	1
02	Design Project Mode (16.82, .83, .89)	6	3	9	2
03	16.62X/UROP Project Mode	9	4	7	3
04	Large Student Project Mode	10	4	7	3
05	Class Lab/Experiment Mode	4	2	7	3
06	Operate Mode	6	3	6	4
07	Linked Projects Mode	6	3	6	4
08	Grad Thesis Mode	3	2	6	4
09	Teaching in Labs Mode	6	3	6	4
10	Research Design Support Mode	2	1	5	5
11	Income Generating External Mode	1	1	5	5
12	Outreach mode	3	2	5	5
13	Tinkering Mode	4	2	5	5
14	Self-Directed Learning Mode	5	2	4	6
15	Lecture/Presentation Mode	3	2	4	6
16	Interactive Electronic Class mode	6	3	4	6
17	Paper/Conference Mode	1	1	4	6
18	Paper Design Mode (& competition)	4	2	2	7
19	Collaborative Project Mode	6	3	1	8
20	Site Visit Learning/Teaching Mode	6	3	1	8
21	Distance Learning/Teaching Mode	4	2	1	8

Key structure:

Learning Activity Type

- metadata descriptors
  - o timing (when)
  - o frequency
  - o temporal pattern
  - o duration
  - o storage
  - o periodicity
  - o connectivity
  - o collaboration
  - o number of students
  - o size of activity space
  - o access
  - o special infrastructure (gases, water, etc.)



# Nouns of Learning Spaces

Work surfaces -- Smartboards, whiteboards, tack boards, flip charts, blackboards  
Display outputs -- Flat panels, projectors, optiputers  
Mobile devices -- Tablet PCs, smartphones, laptops, iPods  
Audio channels -- Microphone, outputs  
Artifacts -- Inspirational objects, displays, posters  
Furnishings -- Tables, chairs, couches, partitions  
Capture / Re-use systems -- Lecture capture, LMS, personal podcasts, web  
Architectural elements -- Finishes, carpeting, room geometry, lighting configuration





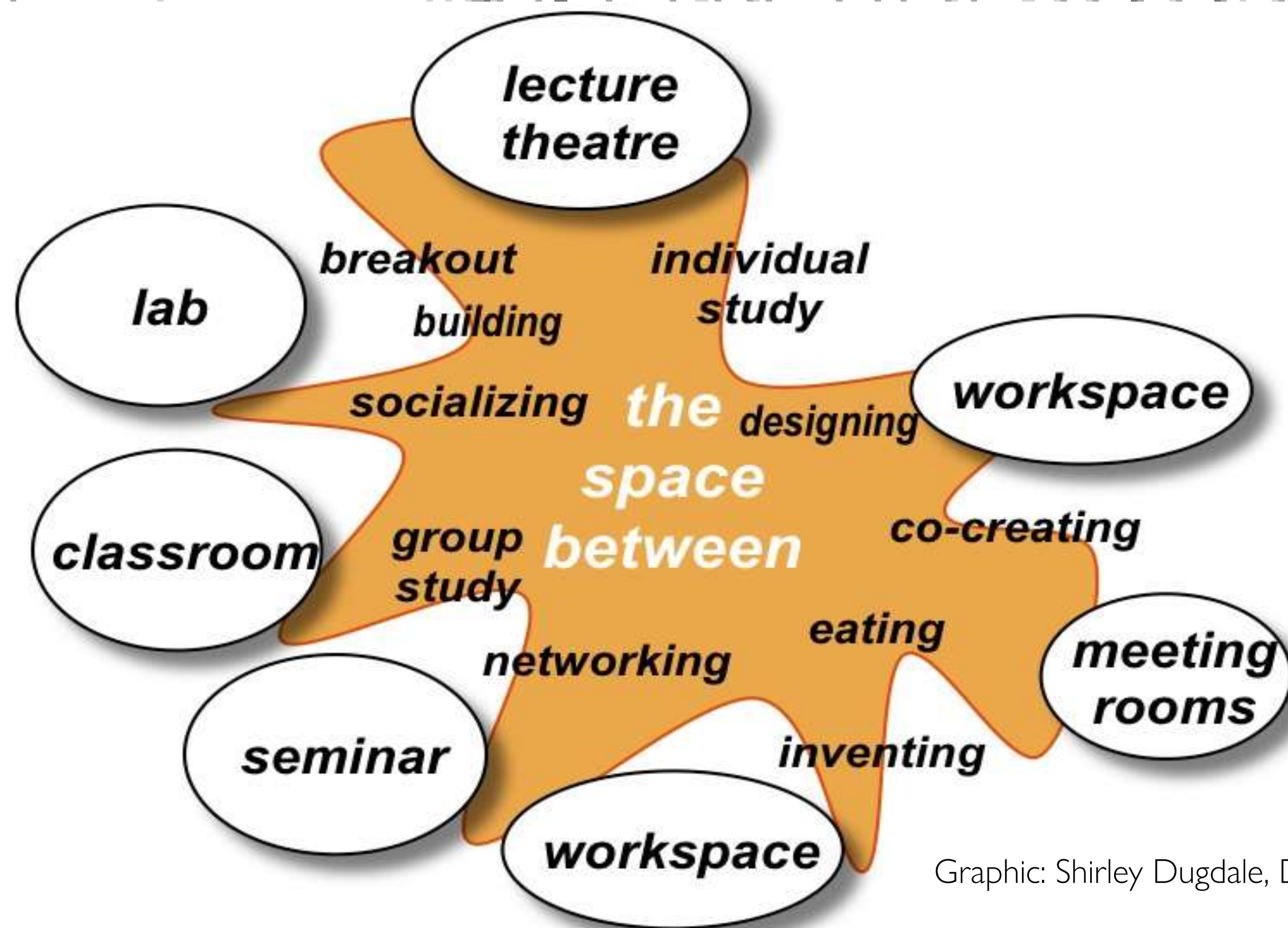
# VERBS of Learning Spaces

Connecting socially -- Peer-to-peer, faculty-to-student  
Discussing /  
Arguing -- Dyads, small group, "in the round"  
Commenting -- Anchored discussion, annotation from multiple sources  
Demonstrating  
Presenting / Demonstrating  
Searching -- ad hoc, across resources  
Capturing -- Faculty, student, group work (long-term, e-folios)  
Thinking/conceiving  
Debating/negotiating space



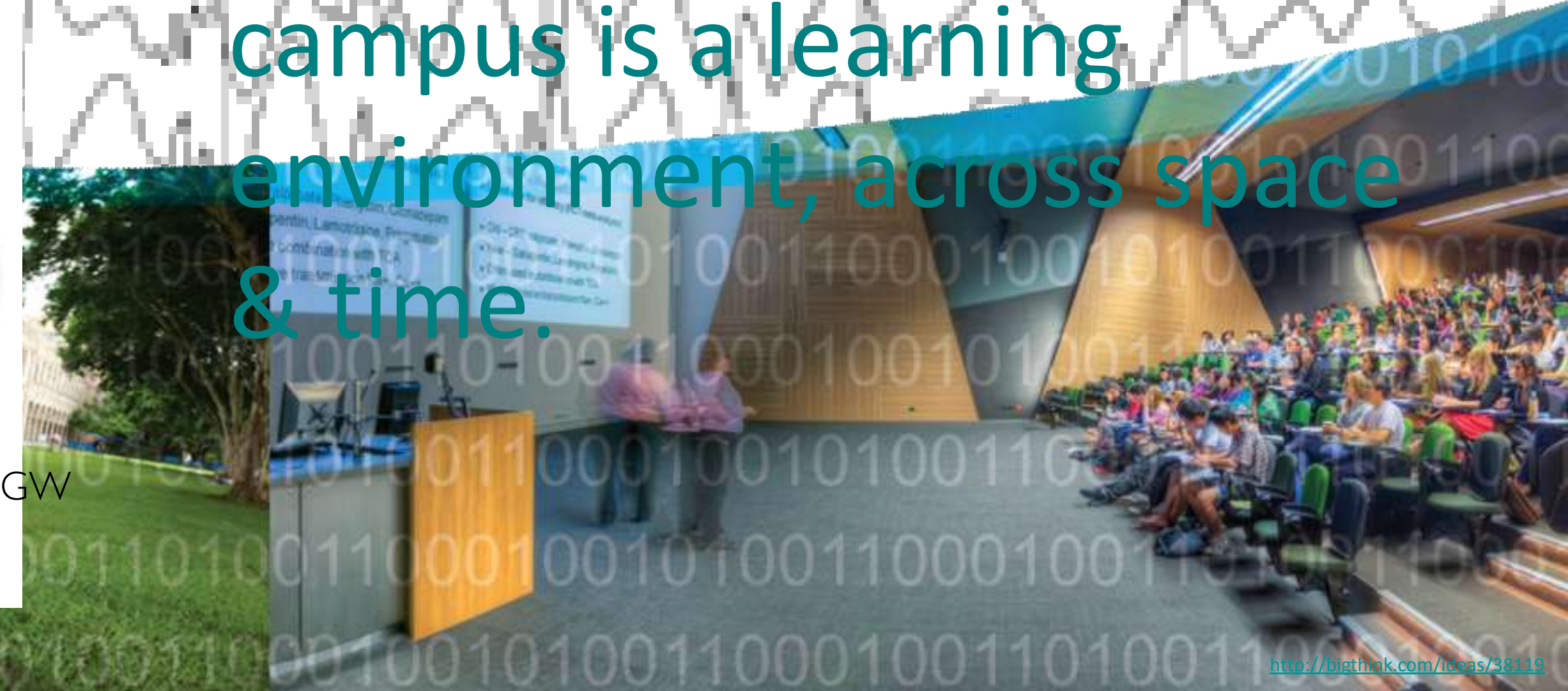


# Prototyping & Tinkering



Graphic: Shirley Dugdale, DEGW

We know the entire campus is a learning environment, across space & time.





# Prototyping & Tinkering

If buildings are 'built pedagogy', and inquiry & discovery are fundamental components of learning, how are these elements represented in the way we plan and make available spaces for learning on our campuses?





# Thank You

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CEIT

The University of Queensland

&

Visiting Researcher, MIT

